1. TestNG Annotations.
2. Explain Test Annotation.
3. Order of execution of Before & After Annotations in TestNG
4. How do you pass parameters in your test case?
5. How to identify a TestNG Program?
6. How to execute a TestNG Program?
7. Explain Priority in TestNG.
8. What is the use of ‘alwaysRun’ ?
9. What is the default Priority in TestNG?
10. Write the Syntax for taking a Screenshot.
11. What is Synchronization? Explain.
12. What are the different Exceptions in Selenium?
13. Explain about Exceptions in Java.
14. What are Assertions & its types. Explain.
15. Explain some Maven Commands.
16. What is the difference b/w Git and GitHub?
17. What are the different OOP Concepts in Java? Explain.
18. Difference b/w Overloading & Overriding?
19. What is an Interface?
20. Difference b/w Abstract Class and an Interface.
21. Difference b/w final, finally & finalize.
22. What are the different HTTP Requests?
23. Explain the different HTTP Status codes.
24. Difference b/w List & ArrayList.
25. Difference b/w Array & ArrayList.
26. Difference b/w HashSet & TreeSet.
27. Can we instantiate an Interface?
28. Can we instantiate an Abstract Class?
29. Difference b/w break & continue.
30. Explain about ‘super’ & ‘this’ keywords.
31. What are the different Access Modifiers in Java?
32. Explain Wrapper Classes.
33. What is the use of ‘switchTo()’ ?
34. What is a broken link & how do we find it ?
35. What is Gherkin?
36. What are the different keywords in Gherkin?
37. What is a Background?
38. What are Hooks?
39. Difference b/w Hooks and Background.
40. What are tags in Cucumber?
41. What is a Scenario Outline?
42. Difference b/w a Scenario & a Scenario Outline.
43. What is Glue code?